**Real Heroes of Overwatch**

**Team Members**

Eric Lee - Statistical analyses

Hadi Hanif – Data Gathering and Preparation

Mark Rotil – Data Gathering and Preparation

Nikita Case – Graphs

Murat Cagri Koc – Data Cleaning

**Background**

Overwatch is a first-person shooter, cross-platform game in which players select ‘heroes’ with abilities. Players are assigned to two teams of six and allowed to pick from 30 heroes, whose roles can be divided into three categories – support, damage and tank.

**Objectives**

* Identify players who chose a specific hero
* Identify the best players for each hero across each category (tank, support, damage) for 2020
* Compare player statistics with team statistics
* Create visualisations for the best player of each hero

**Data Sources**

* CSV files from the overwatch website
* Overwatch API